

Kieran Radley

OBJECTIVE

Vision oriented technical artist with strong visual rhythm, problem solving, and composition abilities. Seeking to apply my experience crafting visually compelling and technically refined 2D, 3D, and video media as a multidisciplinary artist within a collaborative and creative studio environment.

EDUCATION

Savannah College of Art and Design

Bachelor of Fine Arts in Visual Effects, Minor in Technical Direction

Savannah, GA

June 2023

EXPERIENCE

Dynamite Picture Company

June 2023 - October 2025

Visual Effects Supervisor

- Independently design unique, film-quality VFX and motion graphics for clients such as GoTo Foods
- Collaborate with director and producers to shape project goals, draft conceptual previsualization
- Ensure on-set visual effects and post production remain both time and cost efficient
- Lead technical post production team to deliver 3D and video assets closely following creative guidelines

Buenos Tov Productions

January 2022 - September 2022

Visual Effects Compositor

- Command compositing software to manipulate live action plates, change unwanted elements captured in camera
- Met with directors to assess and pitch best approaches for requested shots
- Worked closely with professional colorist to render images using proper compression codec

Boys & Girls Clubs of Collin County

June 2021 - January 2022

Social Media Marketing Manager

- Utilize photo and video editing software to create promotional media with an emphasis on community building and fundraising
- Supported branding, digital marketing messaging, and advertisement campaigns by sharing and engaging with followers across all social media channels
- Organized small scale productions for photo and video content featuring our club members and staff

PROJECTS

College Sports Management Group: "Road to May Madness"

February 2024 - September 2024

Motion Graphics Artist

- Present motion graphics improvement opportunities for "Road to May Madness" television series
- Design original motion graphic banners, typography which capture the sporting excitement of the series
- Iterate design concepts in accordance to directorial and executive prompts to maintain visual cohesion and voice

Schlotzsky's: "Mountains of Flavor"

October 2023 - January 2024

Visual Effects Supervisor

- Supervise on-set effect execution during commercial production of "Mountains of Flavor" campaign, including stunt timing and lighting
- Spearhead post production team in close coordination with Company 3/Method Studios colorists and GoTo Foods creative directors
- Create dynamic soft body FX to simulate cinematic preparation of food ingredients

Harbor Picture Company SCAD Collaboration

March 2023 - June 2023

Director / Technical Artist

- Utilize storyboarding, photography, directing, modeling, lighting, texturing, animation, FX, programming, editing, and presentation to deliver commercial short film
- Participate in thorough critique with creative professionals from Harbor, incorporate critique into final result

SKILLS & CERTIFICATIONS

Skills: Houdini, VEX, Karma, Redshift, Maya, Substance, Photoshop, Illustrator, After Effects, Premiere, InDesign, Nuke, Python, Photogrammetry, Creative Problem Solving, Medium Flexibility

Certifications: Adobe Photoshop Certified